Towards Efficient Execution of Smart Contracts

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Efficient Smart Contract Execution

- Metering of Smart Contracts
- Parallel Execution of Smart Contracts



Smart contracts

Programs stored on the blockchain

1. Written in a high-level language

2. Compiled to bytecode

3. Executed in a virtual machine

```
module aptos_framework::coin {
   use std::error;
```

```
struct Wallet<phantom T> has key {
   balance: u64,
}
```

```
public fun balance<T>(a: address): u64 acquires Wallet {
   assert!(exists<Wallet<T>>(a), error::not_found(404));
   borrow_global<Wallet<T>>(a).balance
```

```
}
```

```
public entry fun transfer<T>(
  from: &signer,
  to: address,
  amount: u64,
) acquires Wallet {
  deposit(to, withdraw<T>(from, amount));
```



Gas metering

Gas: a fundamental **unit of computation** which represents the **cost of resources** used when a smart contract is executed.

1. Executing instructions costs gas

2. User defines a gas limit

- 3. Gas costs summed up
- 4. Execution halted if not enough gas

pub:	lic	<pre>balance<ty>(Arg: address): u64</ty></pre>		
B0:			//	GAS
	0:	CopyLoc[0](Arg: address)	//	1
	1:	<pre>ExistsGeneric[0](Wallet<ty>)</ty></pre>	//	5
	2:	BrFalse(4)	//	2
B1:				
	3:	Branch(7)	//	2
B2:				
	4:	LdConst[6](U64: 404)	//	10
	5:	Call error:: not_found(u64): u64	//	20
	6:	Abort	//	3
B3:				
	7:	MoveLoc[0](Arg: address)	//	1
	8:	<pre>ImmBorrowGlobalGeneric[0](Wallet<ty>)</ty></pre>	//	5
	9:	<pre>ImmBorrowFieldGeneric[0](Wallet.balance: u64)</pre>	//	1
-	10:	ReadRef	//	3
-	11:	Ret	//	1



Cost Model

- Over-approximation of the costs incurred when executing a contract
 - Load the contract, VM start-up time, ...
 - Execution: CPU, RAM, network
 - Storage
 - Protocol costs
- Deterministic and equal on all platforms
- Enforces limits on execution: transaction/block size, latency
- DoS protection



Different Cost Models

	Ethereum	Solana	NEAR	Aptos
Token price	\$1,631	\$17.5	\$1.1	\$5.5
Gas unit (signature) cost Cost of addition	$23.0 \cdot 10^{-6}$ $69 \cdot 10^{-6}$	\$87.5 · 10 ⁻⁶ \$0	$0.11 \cdot 10^{-15}$ $0.09 \cdot 10^{-12}$	$$7.7 \cdot 10^{-6}$ $$24.6 \cdot 10^{-9}$
Multiplication or division	Ethereum	Solana	NEAR	Aptos
# additions USD	1.67 \$115 \cdot 10 ⁻⁶	1 \$0	$1 \\ \$0.09 \cdot 10^{-12}$	$1 \\ $24.6 \cdot 10^{-9}$

Division is 30x slower than addition; it's easy/cheap to harm some networks!



Metering

- An implementation of the cost model
- Cost models must be efficiently implementable

pseudo-instruction	bytecode, e.g., WebAssembly	native code, e.g., x86		
<pre>B2: 3: ChargeGas(U64: 10) 4: LdConst[6](U64: 404) 5: ChargeGas(U64: 20) 6: Call error::not_found(u64): u64 7: ChargeGas(U64: 1) 8: Abort</pre>	<pre>(block (call \$meter(i64.const 10)) (local.set \$t6 404) (call \$meter(i64.const 20)) (call \$not_found((local.get \$t6)) (call \$meter(i64.const 1)) (unreachable)</pre>	<pre>1: ; meter instruction gas cost 2: sub rax, 10 3: jb .out_of_gas 4: ; continue execution 100: .out_of_gas 101: ; handle out of gas</pre>		



Metering in fast interpreters (WebAssembly)





Metering in JIT compilers (Solana)

Contract is compiled from eBPF into x86, metering on every instruction is not feasible! Solana uses a smart algorithm (~per each basic block)





Example Metering



State of the art



Minimal metering instrumentation problem

Find a minimal set of metering instrumentation points in the program so that:

- 1) Execution is metered online,
- 2) The sum of metered amounts is equal to the execution cost,
- 3) At most k gas executed for free (k-safe).

If k=0, nothing goes uncharged! (we say the metering is safe)

Algorithm







K-Safe Instrumentation examples





K-Safe Instrumentation examples





Real contracts





Problems with per-block instruction gas cost metering





Do errors matter?







Recovery Mechanism

- Enable movement of charges across implicit control flow
 - E.g., division by zero traps in Move

- Traps and out-of-gas are rare (< 1%)
- Switch to a slower recovery mechanism



Metering Wrap-up

- Existing cost models don't give the right incentives
- Metering can introduce high overhead
- Being optimistic is a good tradeoff



Open Questions

- Can we give economic incentives to contract developers & compilers to make metering more efficient?
 - E.g., branches with same cost, no implicit control flow
- Can metering be computed at compile time?
 - Validated at run time (a la proof carrying code)



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Aptos runs on Block-STM

- Executes transactions in parallel
- Optimistic concurrency control
- Writes recorded in a multi-versioned data-structure
- Rolling commits: prefix of transactions committed on the fly

		Txn 1	Txn 2	Txn 3	Txn 4	Txn 5	Txn 6
	S		write B		write D		
Storage	ersion				write D'		
	Ve						



Inherently sequential workloads

Sequentiality is mostly due to **counters**:

- total supply tracking
- user balance updates
- sequence numbers
- NFT collection size tracking and indexing



Simple counter in Move

```
1: module 0x123::counter {
2: struct Counter has key { value: u64 }
3: entry fun increment(addr: address) acquires Counter {
4: let counter = borrow_global_mut<Counter>(addr);
5: let value = &mut counter.value;
5: *value = *value + 1;
7: }
3: }
```



Language extension: deferred objects

- Language support for updates with pre/post-conditions
 - Effectively removes read-write conflicts
- STM write log collects deltas
- Updates are delayed until commit time

```
1: struct Balance has key { cnt: Deferred<u64> }
2: struct NumFailures has key { cnt: Deferred<u64> }
3: struct NumSuccesses has key { cnt: Deferred<u64> }
4: entry fun charge_fee(payer: address, fee: u64) {
     let balance = &mut borrow_global_mut<Balance>(payer).cnt;
5:
     if balance.is_at_least(fee) {
6:
7:
       balance.sub(fee);
       let successes = &mut borrow_global_mut<NumSuccesses>(payer).cnt;
8:
9:
       successes.add(1);
10:
     } else {
       let failures = &mut borrow_global_mut<NumFailures>(payer).cnt;
11:
       failures.add(1);
12:
13:
14: ]
```



No-op workload





Sponsored workload





Transfer workload





Deferred objects wrap-up

- Deployed at APT ♣S
- Economic incentives for parallel-friendly workloads?
- Can we automate usage during compilation?

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- 3: struct NumSuccesses has key { cnt: Deferred<u64> }
- 4: entry fun charge_fee(payer: address, fee: u64) {
- 5: let balance = &mut borrow_global_mut<Balance>(payer).cnt;
- 6: if balance.is_at_least(fee) {
- 7: balance.sub(fee);
- 8: let successes = &mut borrow_global_mut<NumSuccesses>(payer).cnt;
- 9: successes.add(1);
- 10: } else {
- 11: let failures = &mut borrow_global_mut<NumFailures>(payer).cnt;
- 12: failures.add(1);
- 13: }
- 14: }