



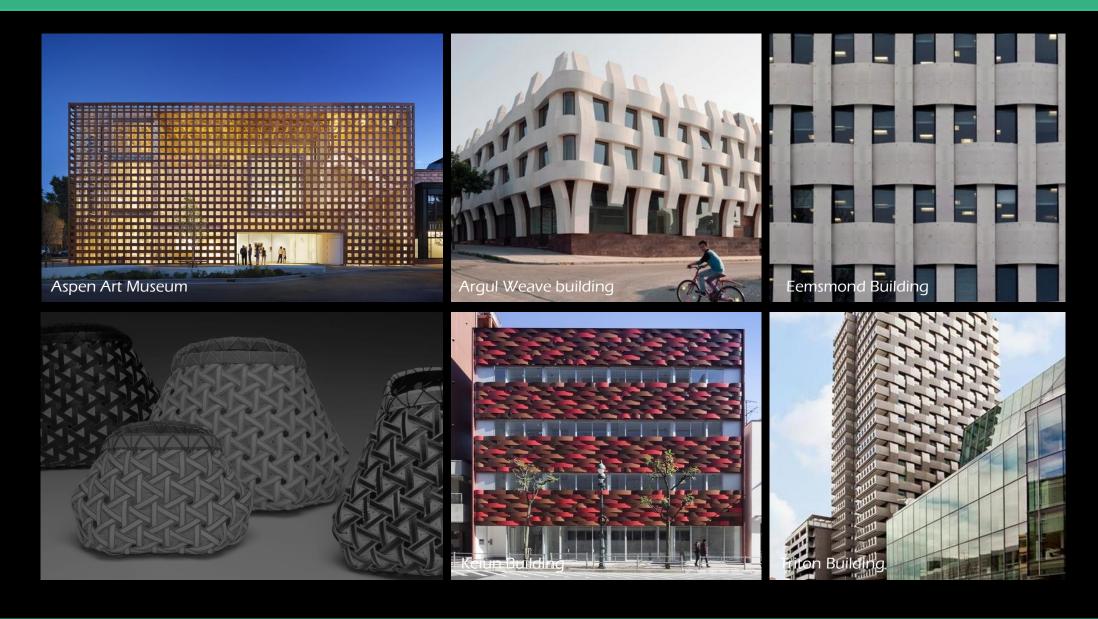


Weaving Architectural Façades

Exploring Algorithmic Stripe-based Design Patterns



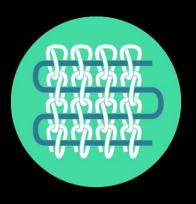


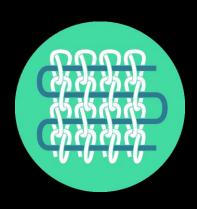


Algorithmic Design



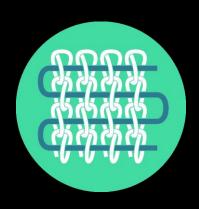






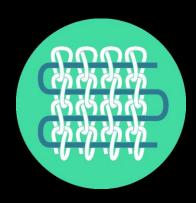












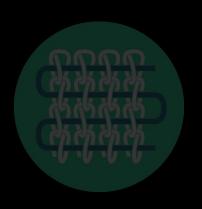








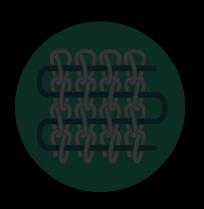










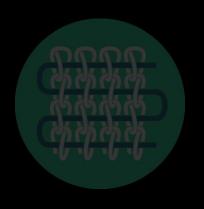












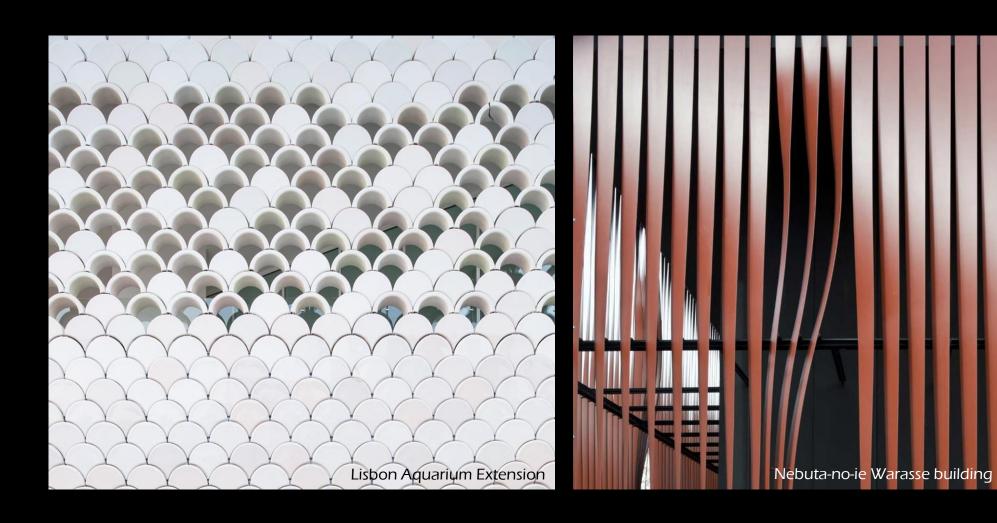






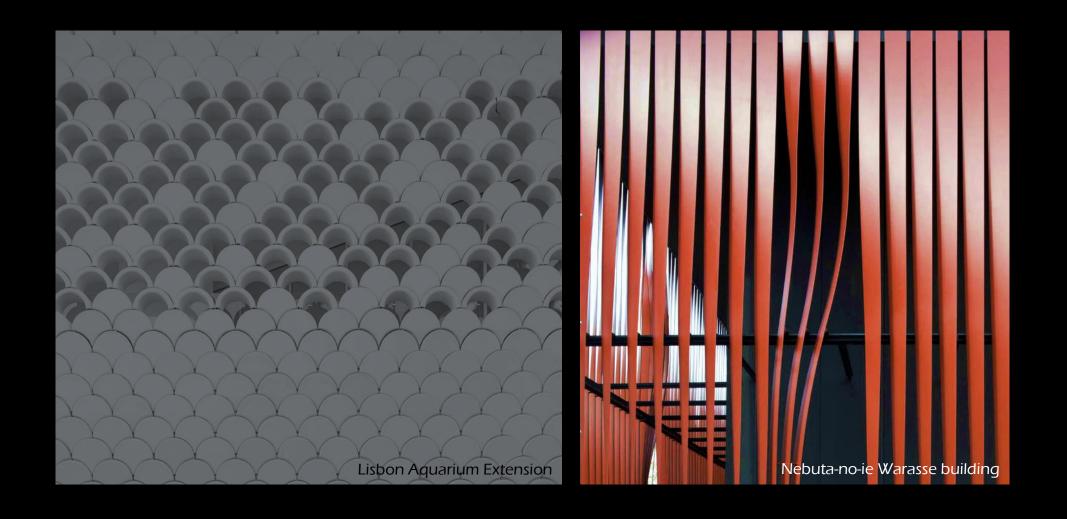












1. Creation of stripe-shaped elements



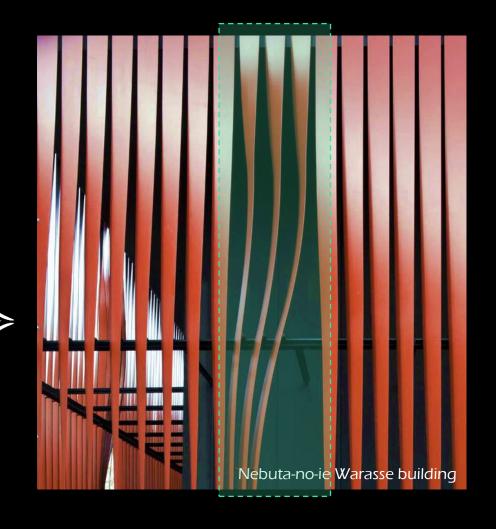
Creation of stripe-shaped elements



- 1. Creation of stripe-shaped elements
- 2. Apply geometric transformations



- 1. Creation of stripe-shaped elements
- 2. Apply geometric transformations



- 1. Creation of stripe-shaped elements
- 2. Apply geometric transformations



Function

 $stripe(S_{axis}, S_{section}, S_{transformation})$

- 1. Creation of stripe-shaped elements
- 2. Apply geometric transformations



Function

- 1. Creation of stripe-shaped elements
- 2. Apply geometric transformations

Function

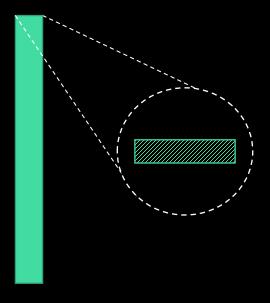
- 1. Creation of stripe-shaped elements
- 2. Apply geometric transformations



Function

 $stripe(S_{axis}, S_{section}, S_{transformation})$

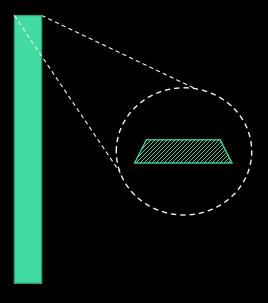
- Creation of stripe-shaped elements
- 2. Apply geometric transformations



Creation

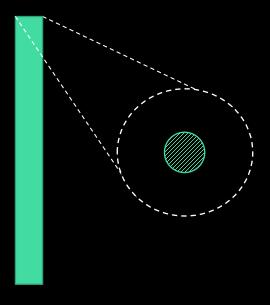
Function

- Creation of stripe-shaped elements
- 2. Apply geometric transformations



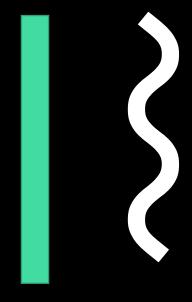
Function

- Creation of stripe-shaped elements
- 2. Apply geometric transformations



Function

- 1. Creation of stripe-shaped elements
- 2. Apply geometric transformations



Function

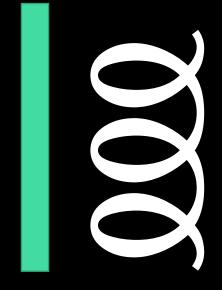
- 1. Creation of stripe-shaped elements
- 2. Apply geometric transformations



Function

 $stripe(S_{axis}, S_{section}, S_{transformation})$

- 1. Creation of stripe-shaped elements
- 2. Apply geometric transformations



Creation

Function

 $stripe(S_{axis}, S_{section}, S_{transformation})$

1. Creation of stripe-shaped elements

 $striped \uparrow (Surf, n_{stripes}, stripe)$

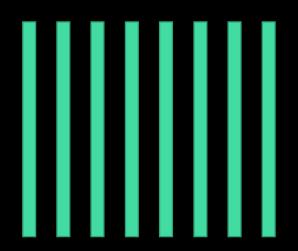
2. Apply geometric transformations

- 1. Creation of stripe-shaped elements
- 2. Apply geometric transformations

Function

$$stripe(S_{axis}, S_{section}, S_{transformation})$$

$$striped \uparrow (Surf, n_{stripes}, stripe)$$



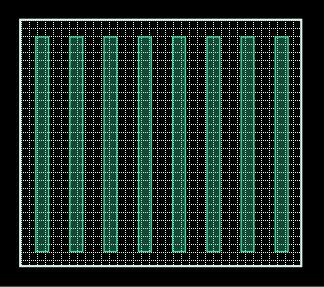
. Creation of stripe-shaped elements

2. Apply geometric transformations

Function

 $stripe(S_{axis}, S_{section}, S_{transformation})$

 $striped \uparrow (Surf, n_{stripes}, stripe)$

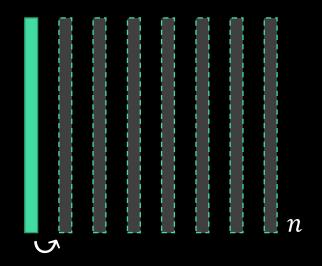


- 1. Creation of stripe-shaped elements
- 2. Apply geometric transformations

Function

 $stripe(S_{axis}, S_{section}, S_{transformation})$

 $striped \uparrow (Surf, n_{stripes}, stripe)$



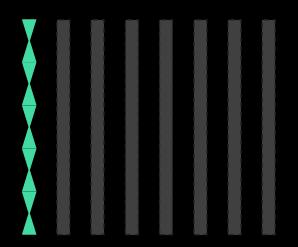
Introduction WPGS

- 1. Creation of stripe-shaped elements
- 2. Apply geometric transformations

Function

$$stripe(S_{axis}, S_{section}, S_{transformation})$$

$$striped \uparrow (Surf, n_{stripes}, stripe)$$



- 1. Creation of stripe-shaped elements
- 2. Apply geometric transformations

Function

$$stripe(S_{axis}, S_{section}, S_{transformation})$$

$$striped \uparrow (Surf, n_{stripes}, stripe)$$

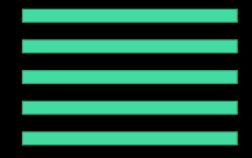
 $striped \rightarrow (Surf, n_{stripes}, stripe)$

- 1. Creation of stripe-shaped elements
- 2. Apply geometric transformations

$$stripe(S_{axis}, S_{section}, S_{transformation})$$

$$striped \uparrow (Surf, n_{stripes}, stripe)$$

$$striped \rightarrow (Surf, n_{stripes}, stripe)$$



- 1. Creation of stripe-shaped elements
- 2. Apply geometric transformations



Function

1. Creation of stripe-shaped elements

 $T_{bend}(M_{bend}, P_{bend})$

2. Apply geometric transformations

 $T_{weaved}(surf, n_{stripe}, m_{stripe}, U_{amp}, M_{weaved}, S_{section})$

Function

1. Creation of stripe-shaped elements

 $T_{bend}(M_{bend}, P_{bend})$

2. Apply geometric transformations



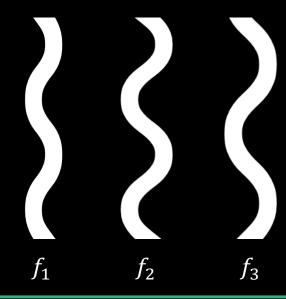
Introduction WPGS WPGS Evaluation Creation

1. Creation of stripe-shaped elements

2. Apply geometric transformations

Function

 $T_{bend}(M_{bend}, P_{bend})$



Creation

Optimization

Rationalization

Conclusion

Function

1. Creation of stripe-shaped elements

 $T_{bend}(M_{bend}, P_{bend})$

2. Apply geometric transformations

{1 2 1}

1. Creation of stripe-shaped elements

2. Apply geometric transformations

$$T_{bend}(M_{bend}, P_{bend})$$

$${f_1 f_2 f_3} {1 2 1}$$



- 1. Creation of stripe-shaped elements
- 2. Apply geometric transformations

$$T_{bend}(M_{bend}, P_{bend})$$

$${f_1 f_2 f_3} {1 2 1}$$



- 1. Creation of stripe-shaped elements
- 2. Apply geometric transformations

$$T_{bend}(M_{bend}, P_{bend})$$

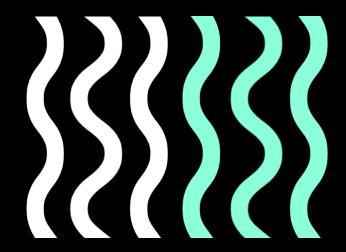
$${f_1 f_2 f_3} {1 2 1}$$



- 1. Creation of stripe-shaped elements
- 2. Apply geometric transformations

$$T_{bend}(M_{bend}, P_{bend})$$

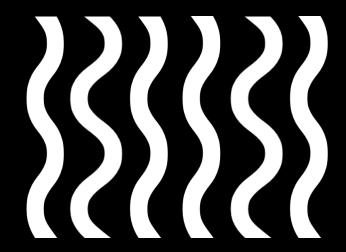
$${f_1 f_2 f_3} {1 2 1}$$



- 1. Creation of stripe-shaped elements
- 2. Apply geometric transformations

$$T_{bend}(M_{bend}, P_{bend})$$

$${f_1 f_2 f_3} {1 2 1}$$

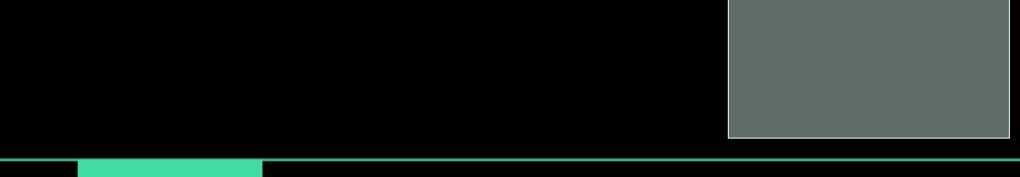


1. Creation of stripe-shaped elements

 $T_{weaved}(surf, n_{stripe}, m_{stripe}, U_{amp}, M_{weaved}, S_{section})$

1. Creation of stripe-shaped elements

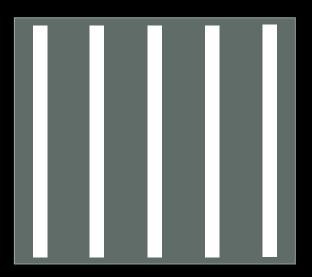
 $T_{weaved}(surf, n_{stripe}, m_{stripe}, U_{amp}, M_{weaved}, S_{section})$



Function

1. Creation of stripe-shaped elements

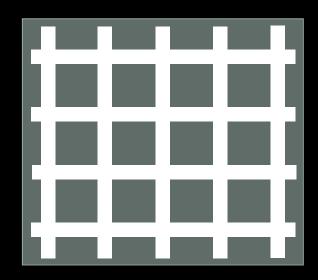
 $T_{weaved}(surf, n_{stripe}, m_{stripe}, U_{amp}, M_{weaved}, S_{section})$



Function

1. Creation of stripe-shaped elements

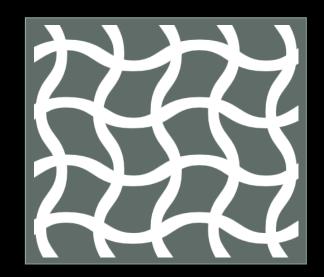
 $T_{weaved}(surf, n_{stripe}, m_{stripe}, U_{amp}, M_{weaved}, S_{section})$



Function

1. Creation of stripe-shaped elements

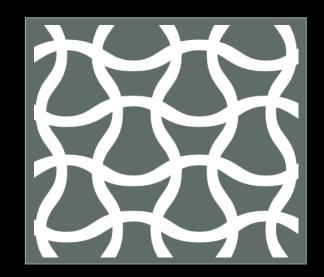
 $T_{weaved}(surf, n_{stripe}, m_{stripe}, U_{amp}, M_{weaved}, S_{section})$



Function

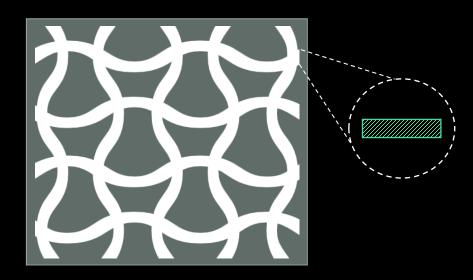
1. Creation of stripe-shaped elements

 $T_{weaved}(surf, n_{stripe}, m_{stripe}, U_{amp}, M_{weaved}, S_{section})$



1. Creation of stripe-shaped elements

 $T_{weaved}(surf, n_{stripe}, m_{stripe}, U_{amp}, M_{weaved}, S_{section})$



1. Creation of stripe-shaped elements

 $T_{weaved}(surf, n_{stripe}, m_{stripe}, U_{amp}, M_{weaved}, S_{section})$



1. Creation of stripe-shaped elements

 $T_{weaved}(surf, n_{stripe}, m_{stripe}, U_{amp}, M_{weaved}, S_{section})$



1. Creation of stripe-shaped elements

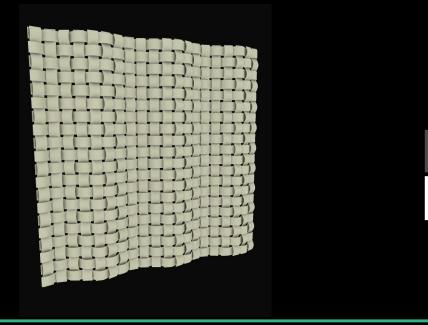
2. Apply geometric transformations

 $T_{weaved}(surf, n_{stripe}, m_{stripe}, U_{amp}, M_{weaved}, S_{section})$

1. Creation of stripe-shaped elements

2. Apply geometric transformations

 $T_{weaved}(surf, n_{stripe}, m_{stripe}, U_{amp}, M_{weaved}, S_{section})$



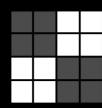


Function

1. Creation of stripe-shaped elements

 $T_{weaved}(surf, n_{stripe}, m_{stripe}, U_{amp}, M_{weaved}, S_{section})$

2. Apply geometric transformations

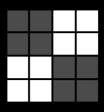


Conclusion

- 1. Creation of stripe-shaped elements
- 2. Apply geometric transformations

 $T_{weaved}(surf, n_{stripe}, m_{stripe}, U_{amp}, M_{weaved}, S_{section})$

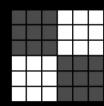




Function

1. Creation of stripe-shaped elements

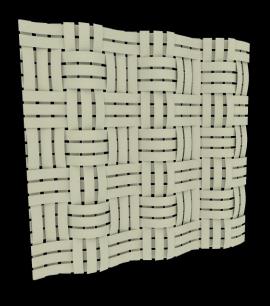
 $T_{weaved}(surf, n_{stripe}, m_{stripe}, U_{amp}, M_{weaved}, S_{section})$

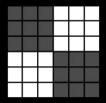


Function

- 1. Creation of stripe-shaped elements
- 2. Apply geometric transformations

 $T_{weaved}(surf, n_{stripe}, m_{stripe}, U_{amp}, M_{weaved}, S_{section})$









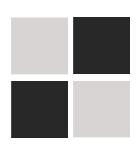


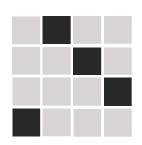




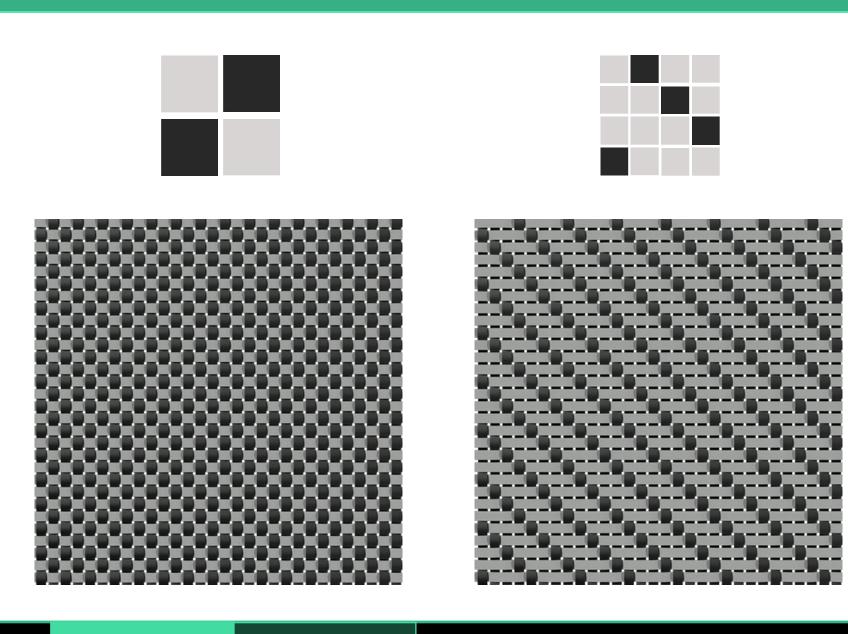






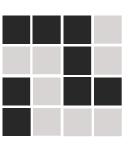


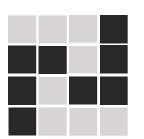




Optimization

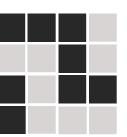


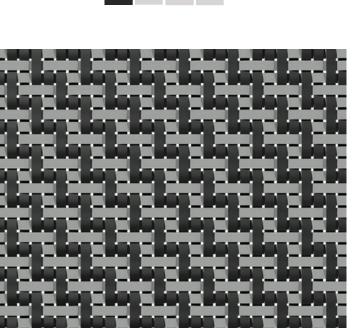


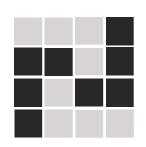


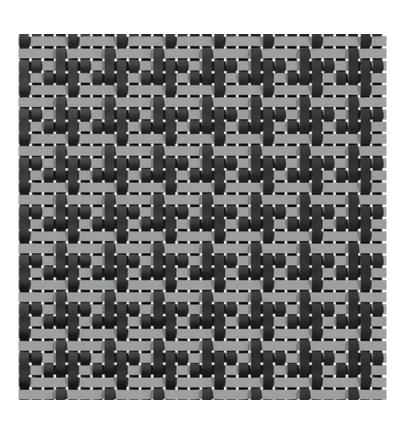










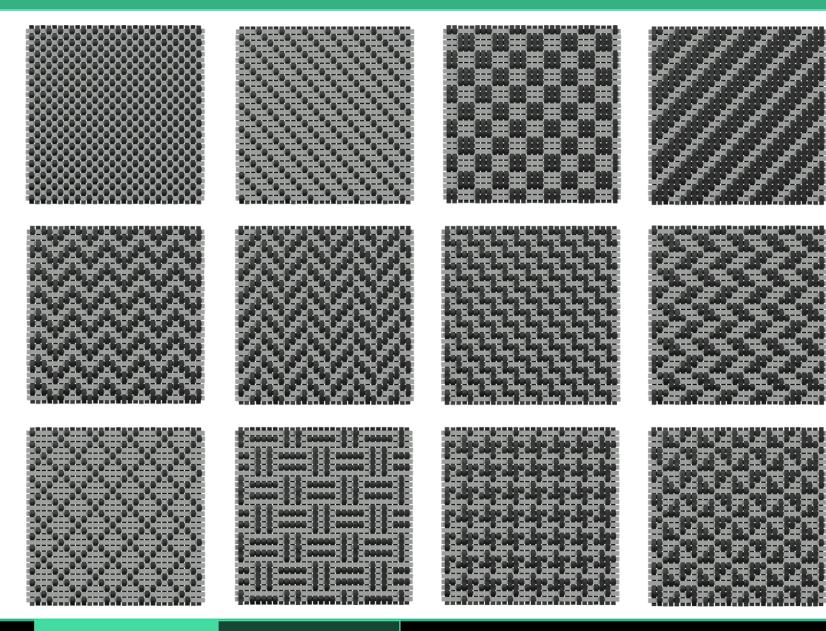


Introduction WPGS WPGS Evaluation Creation Optimization Rationalization Conclusion

Rationalization

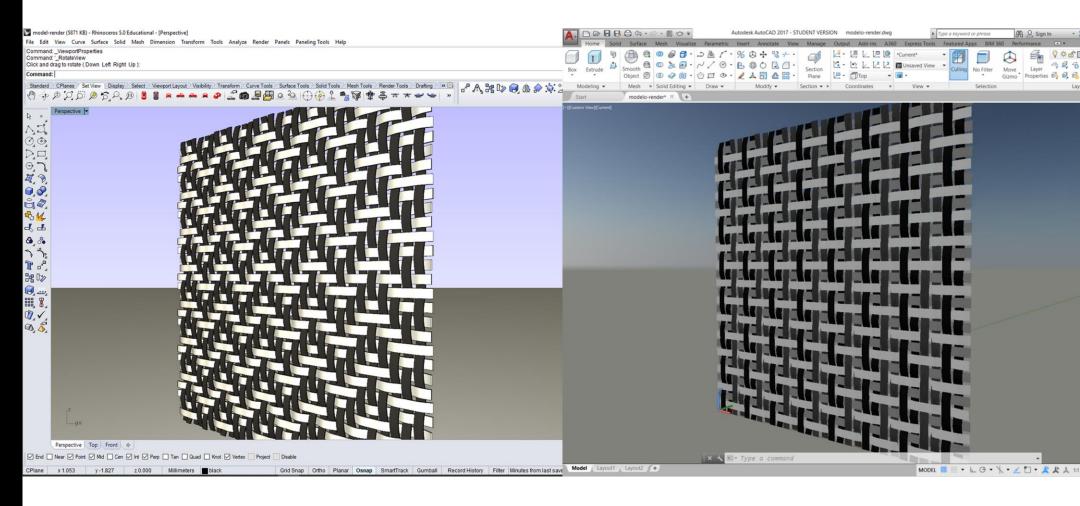
Conclusion





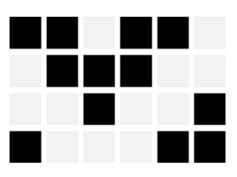
Introduction WPGS WPGS Evaluation Creation Optimization





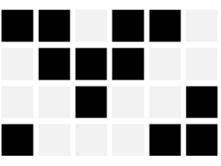
Introduction WPGS WPGS Evaluation Creation Optimization Rationalization Conclusion



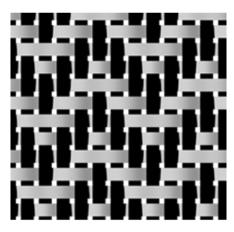


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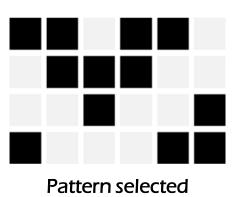


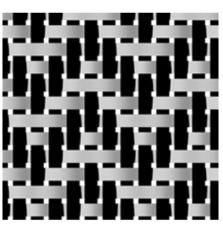
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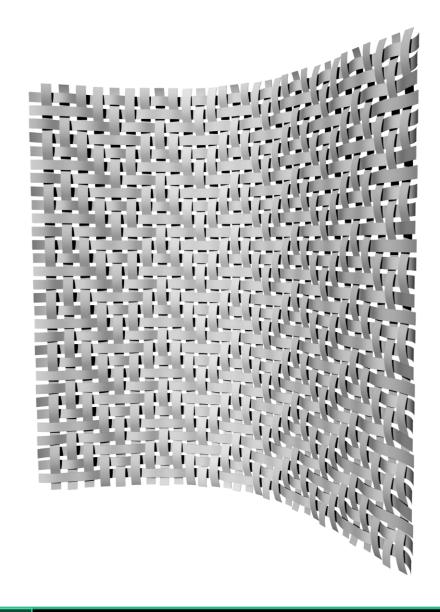
Pattern visualization



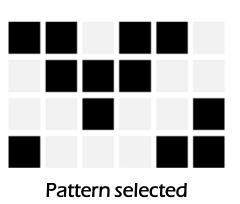


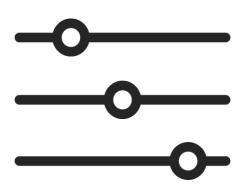




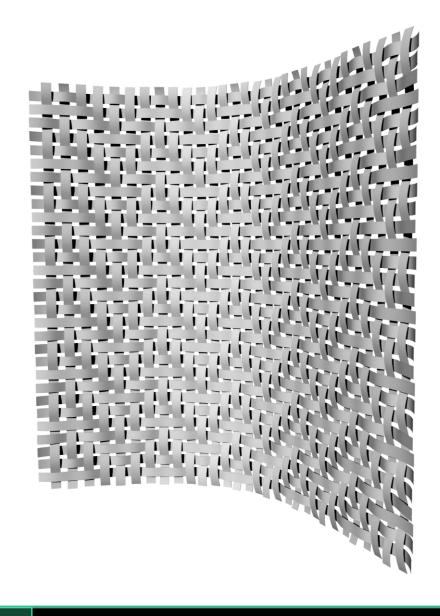




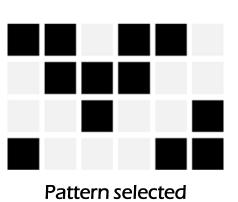


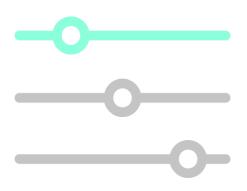


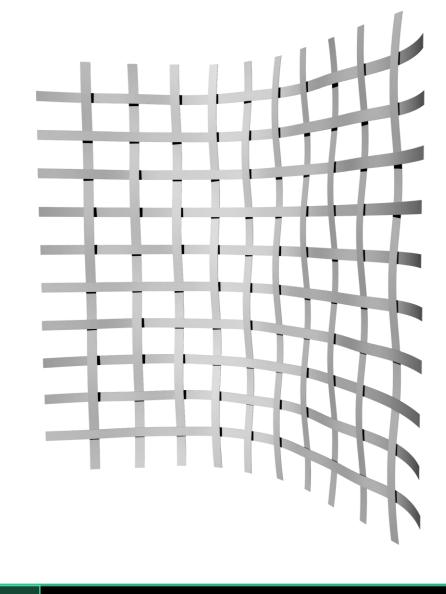
Number of stripes





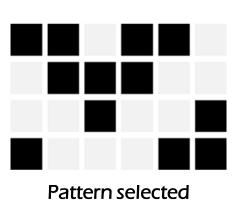


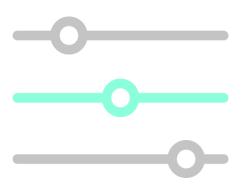


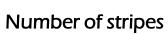


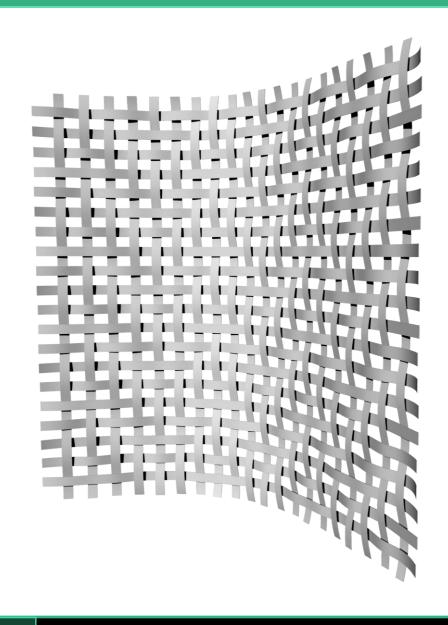
Number of stripes



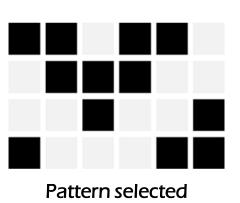


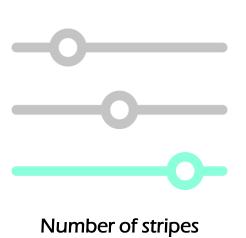


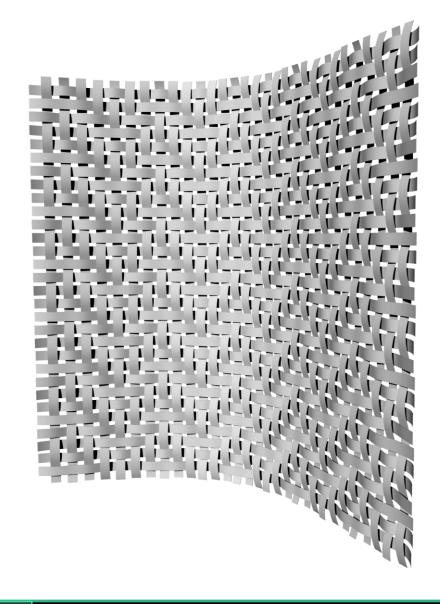




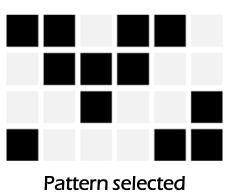


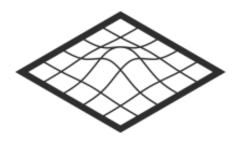






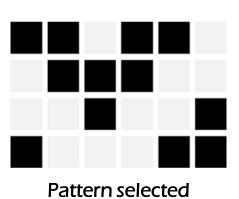


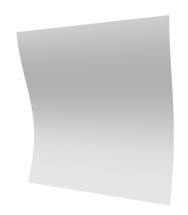




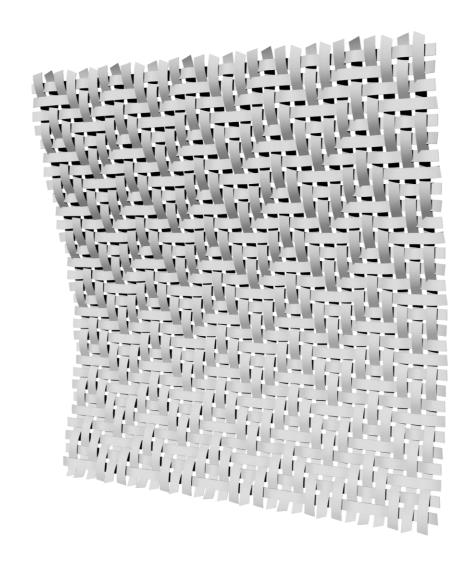
Surface shape



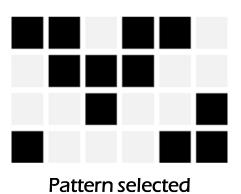




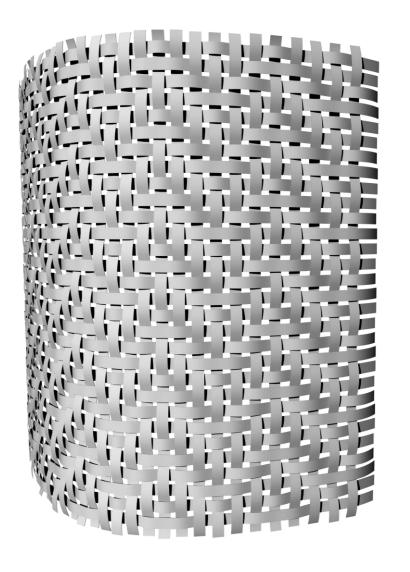
Surface shape



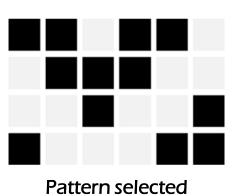


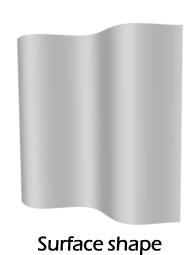


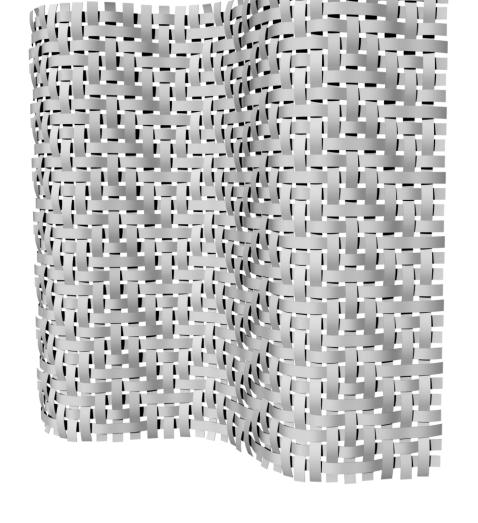










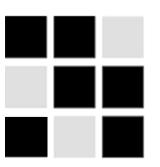




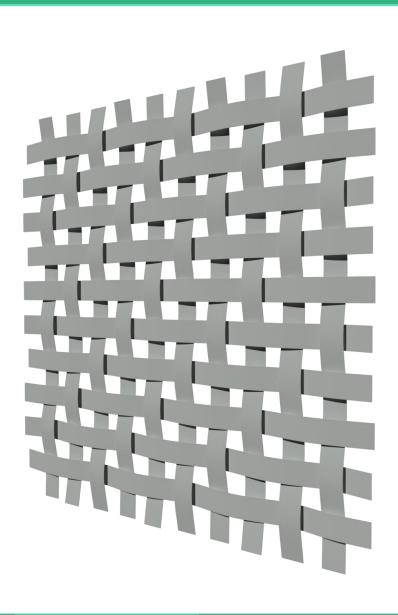




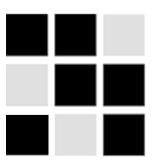




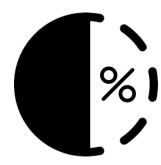
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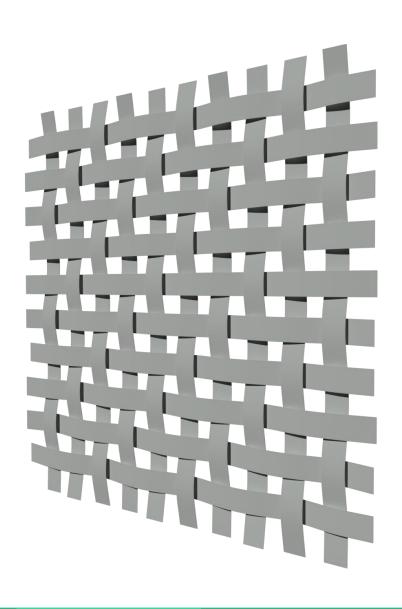




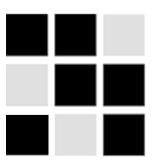
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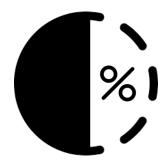
Opaque area percentage



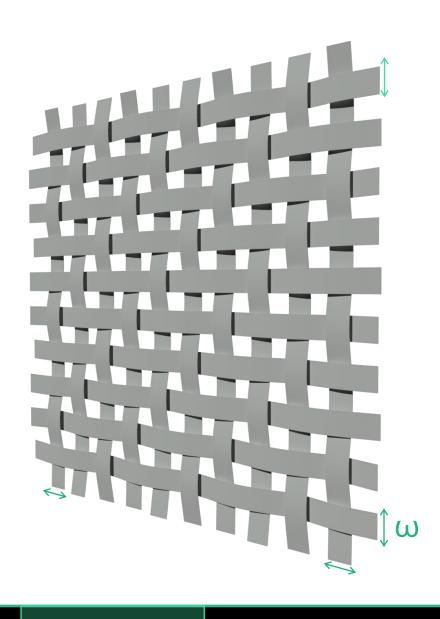




Pattern selected

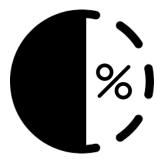


Opaque area percentage









Opaque area percentage

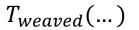






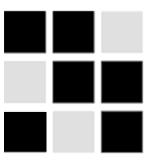


Opaque area percentage



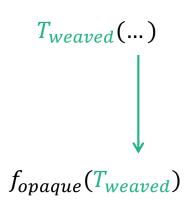
 $f_{opaque}(T_{weaved})$





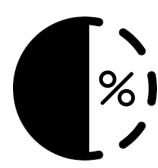


Opaque area percentage

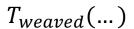








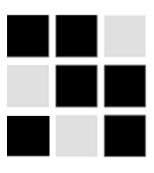
Opaque area percentage

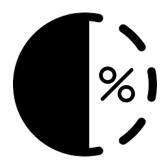




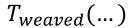
 $f_{opaque}(T_{weaved})$







Opaque area percentage





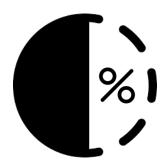
 $f_{opaque}(T_{weaved})$



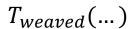
 $%_{opaque}(surf, n_{stripes}, m_{stripes}, U_{amp}, M_{weaved}, f_{opaque})$







Opaque area percentage





 $f_{opaque}(T_{weaved})$



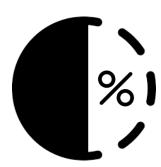
 $%_{opaque}(surf, n_{stripes}, m_{stripes}, U_{amp}, M_{weaved}, f_{opaque})$

Conclusion

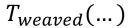




Pattern selected



Opaque area percentage



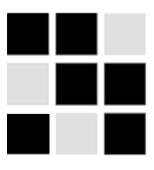


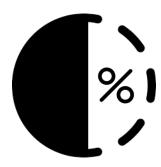
 $f_{opaque}(T_{weaved})$



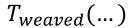
 $\%_{opaque}(surf, n=10, m=10, U_{amp}, M_{weaved}, f_{opaque})$







Opaque area percentage



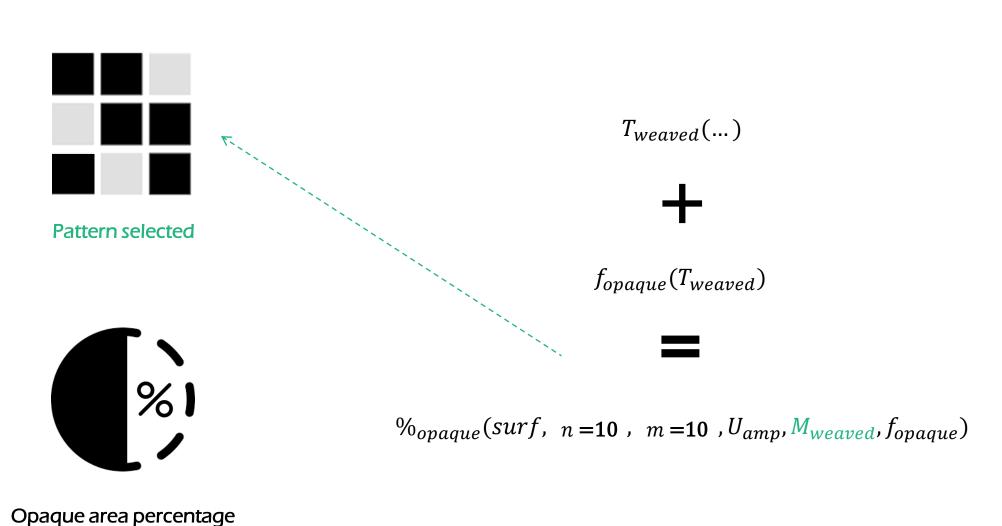


 $f_{opaque}(T_{weaved})$



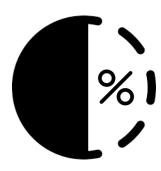
 $\%_{opaque}(surf, n=10, m=10, U_{amp}, M_{weaved}, f_{opaque})$



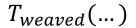








Opaque area percentage





 $f_{opaque}(T_{weaved})$



 $\%_{opaque}(surf, n=10, m=10, U_{amp}, M_{weaved}, f_{opaque})$

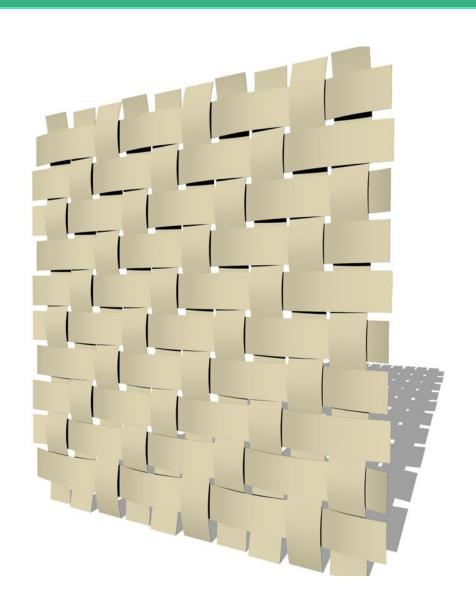




Pattern selected



Opaque area percentage



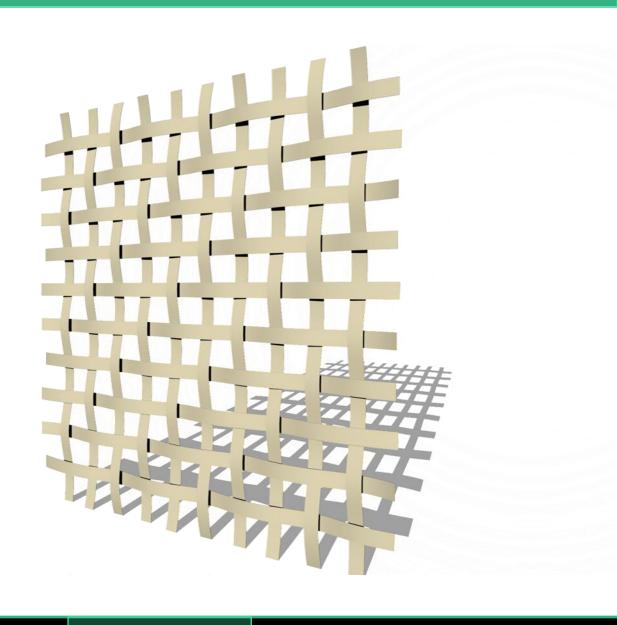




Pattern selected



Opaque area percentage



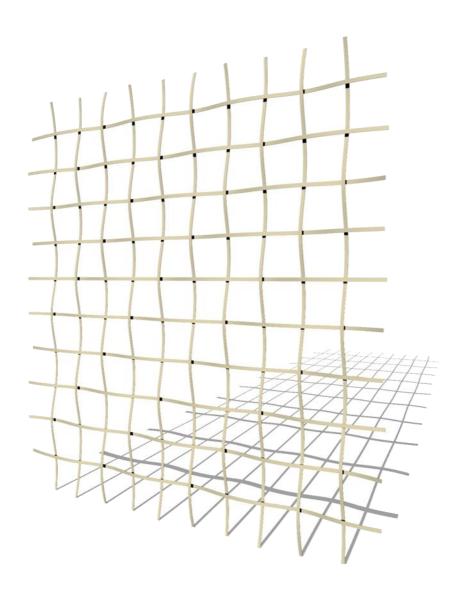




Pattern selected



Opaque area percentage



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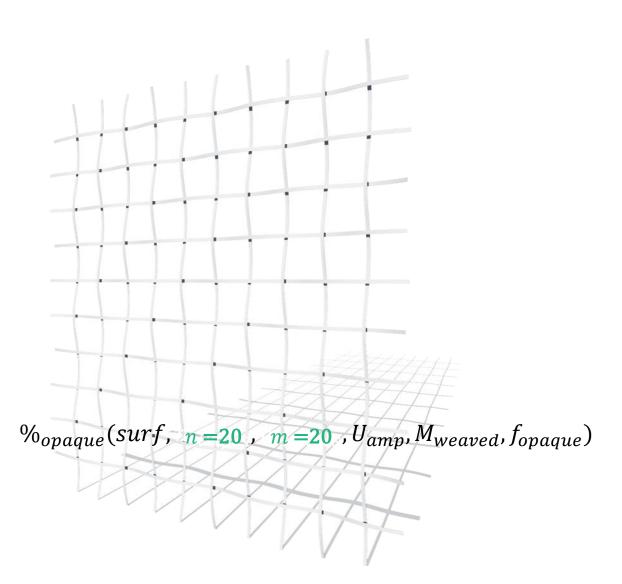
Rationalization







Opaque area percentage



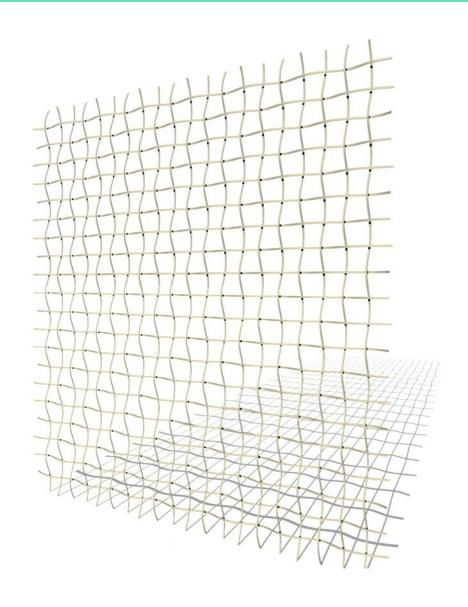




Pattern selected



Opaque area percentage



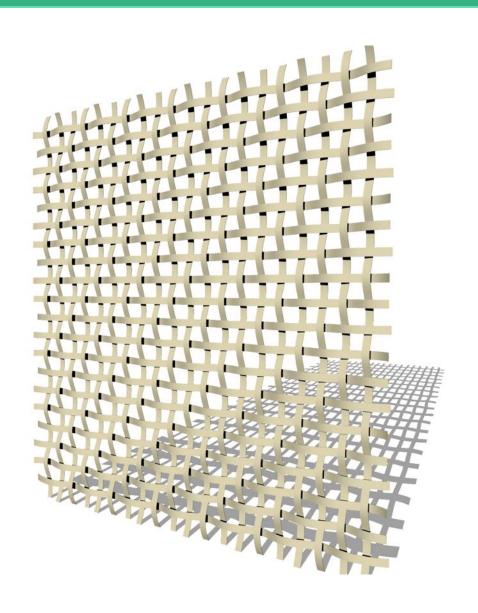




Pattern selected



Opaque area percentage



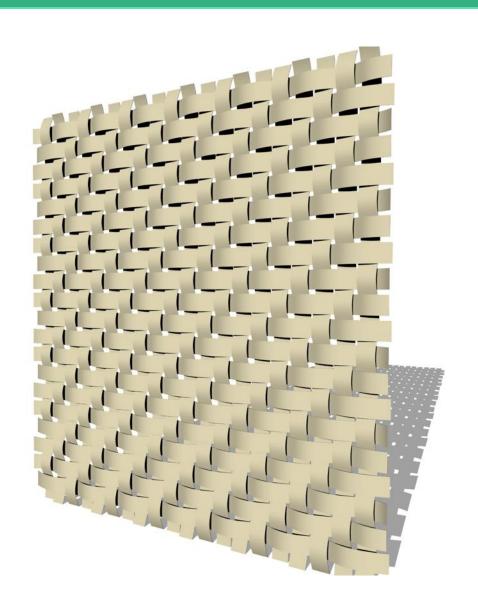




Pattern selected



Opaque area percentage

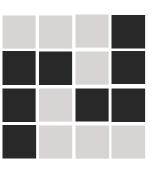








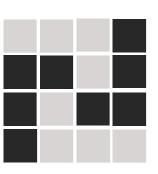




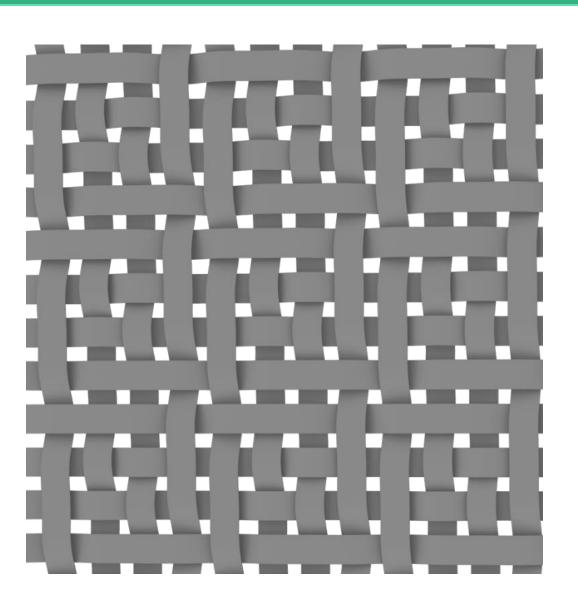
Pattern selected

Weaving Patterns Rationalization





Pattern selected



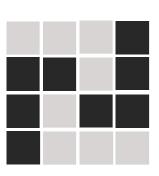




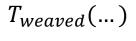
Pattern selected







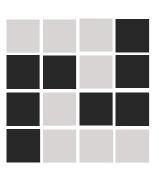
Pattern selected



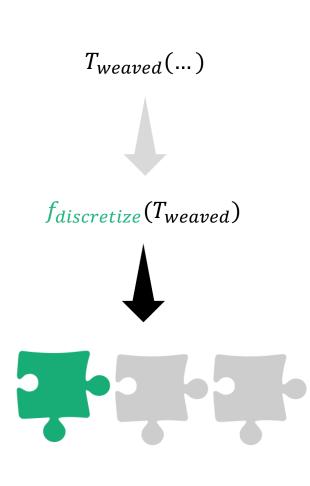


 $f_{discretize}(T_{weaved})$

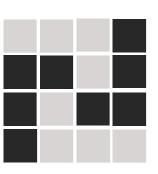




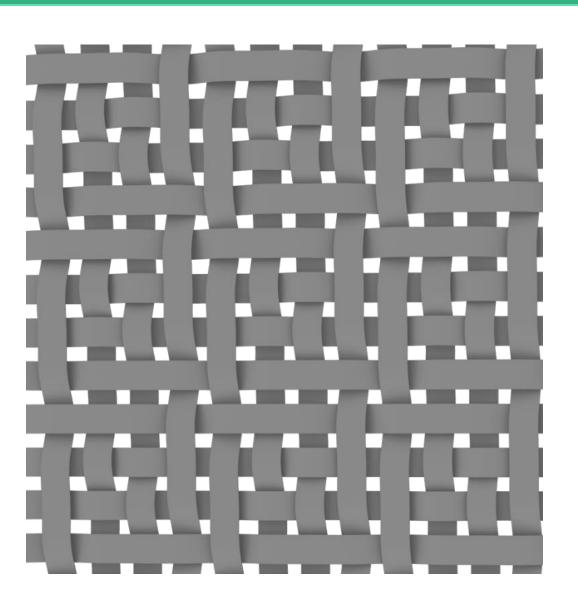
Pattern selected





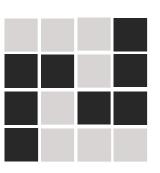


Pattern selected

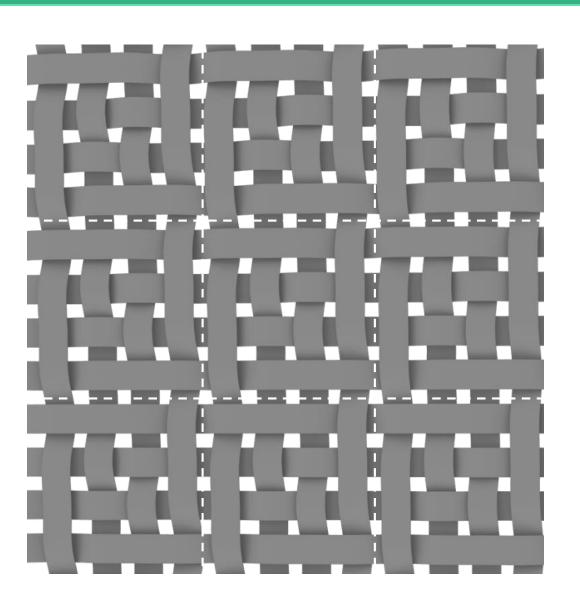


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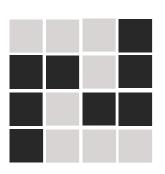


Pattern selected

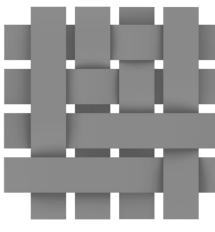


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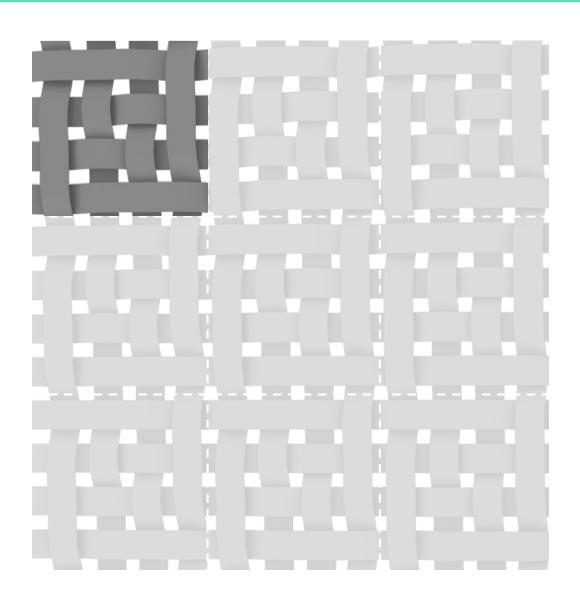




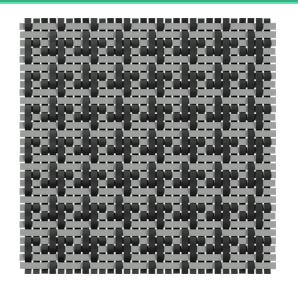
Pattern selected

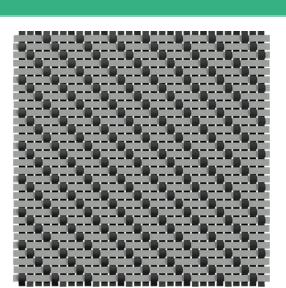


Selected pattern module

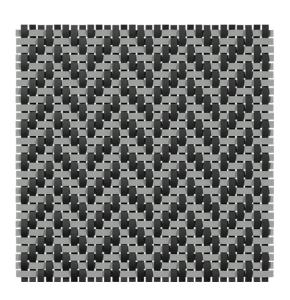


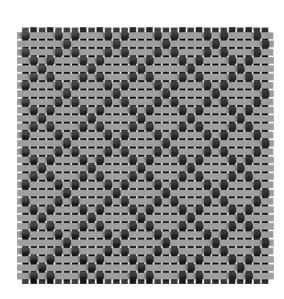






Corresponding modules





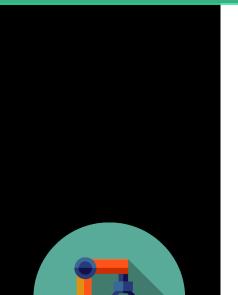
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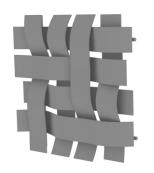
Optimization

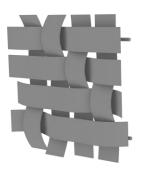
Rationalization

Conclusion

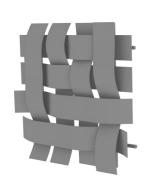


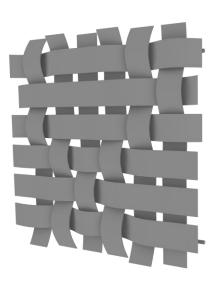
Patterns selected





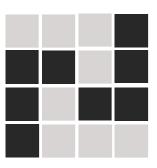
Corresponding modules



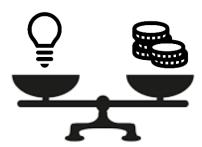


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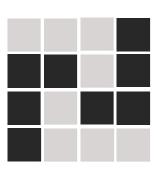


Pattern selected

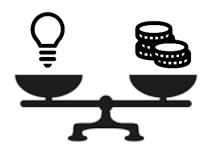


Pattern rationalization

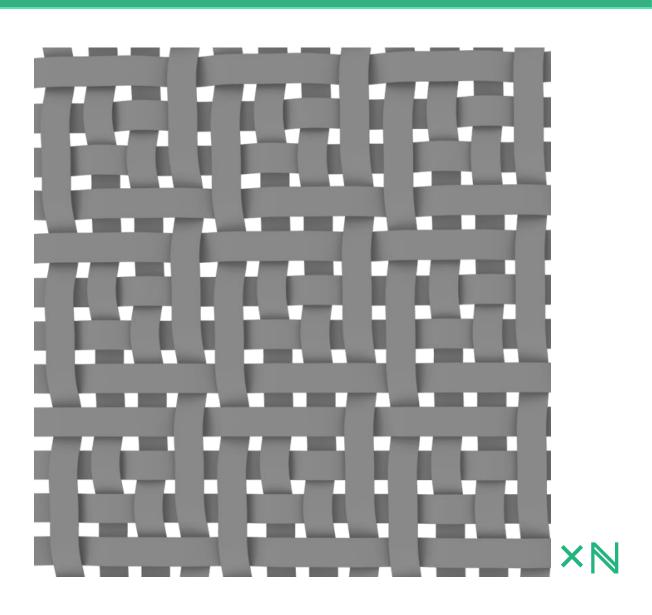




Pattern selected



Pattern rationalization



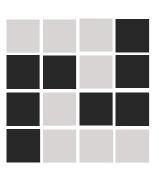




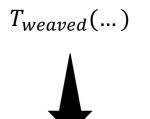
Pattern selected





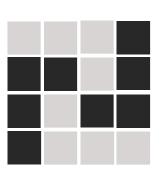


Pattern selected

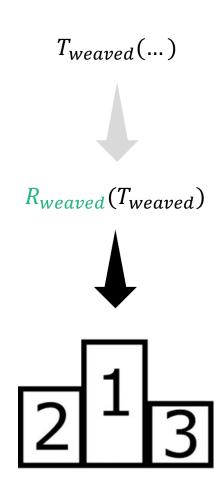




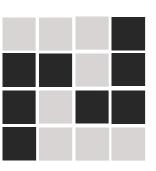




Pattern selected

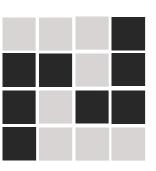




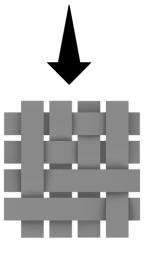


Pattern selected



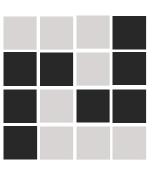


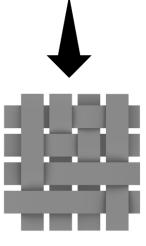
Pattern selected



Selected pattern module

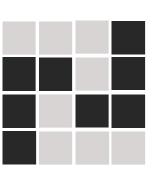


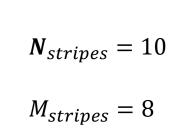


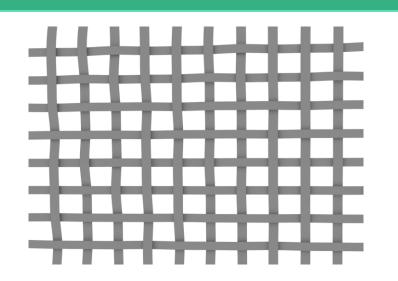


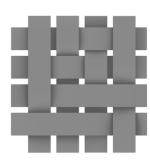
Selected pattern module







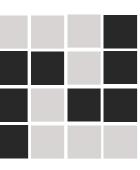




Selected pattern module 4X4

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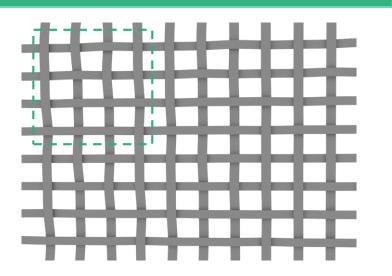


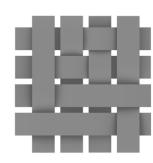




$$N_{stripes} = 10$$

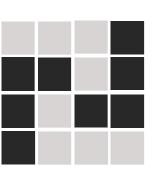
$$M_{stripes} = 8$$





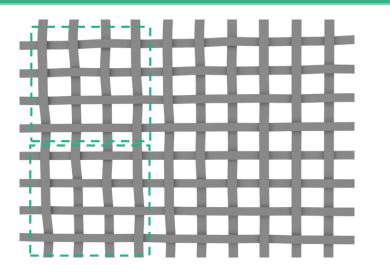
Selected pattern module

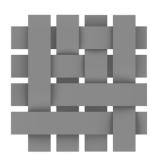




$$N_{stripes} = 10$$

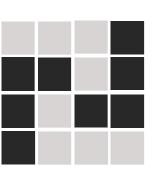
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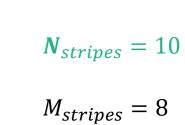


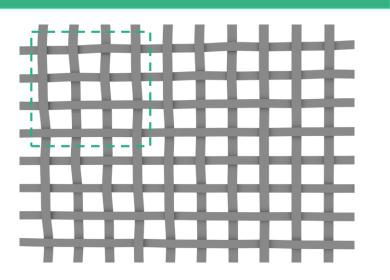


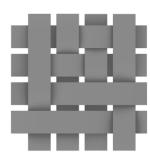
Selected pattern module





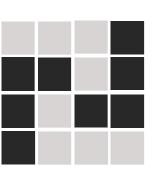






Selected pattern module

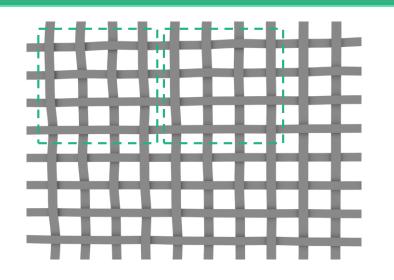


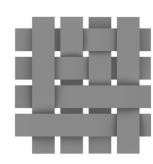




$$M_{stripes} = 8$$

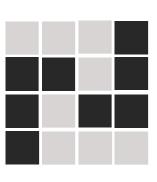
 $N_{stripes} = 10$





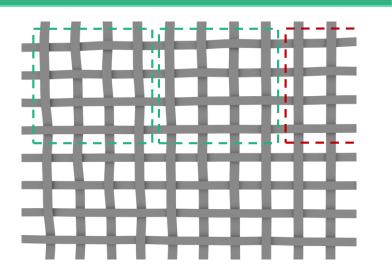
Selected pattern module

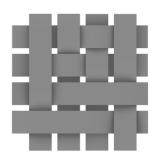




$$N_{stripes} = 10$$

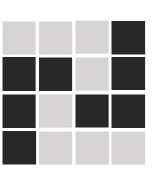
$$M_{stripes} = 8$$





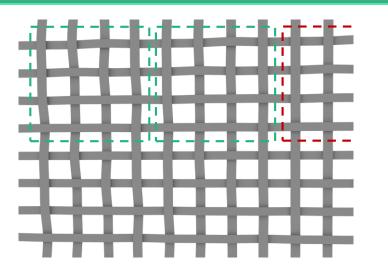
Selected pattern module

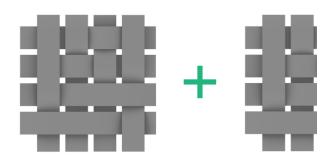




 $N_{stripes} = 10$

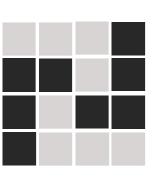
 $M_{stripes} = 8$





Selected pattern module

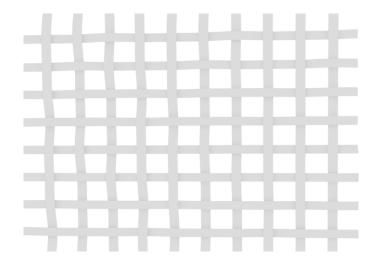








$$M_{stripes} = 8$$

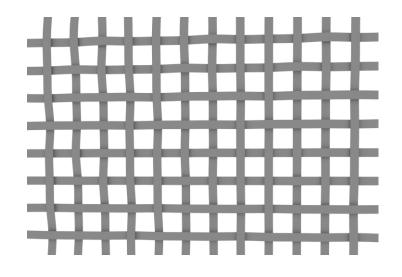




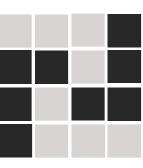


$$N_{stripes} = 12$$

$$M_{stripes} = 8$$



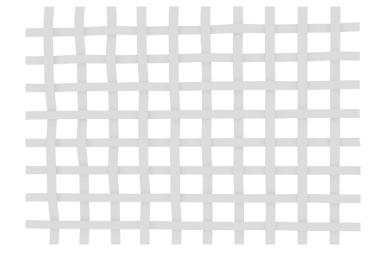






$$N_{stripes} = 10$$

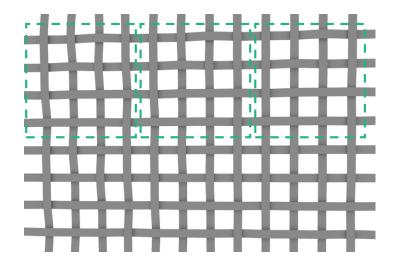
$$M_{stripes} = 8$$





$$N_{stripes} = 12$$

$$M_{stripes} = 8$$

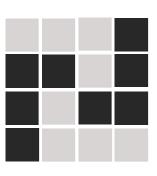


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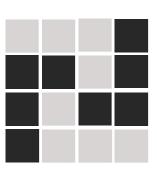




 $N_{stripes} = \{10 \ 11 \ 12 \ 13\}$

Pattern selected



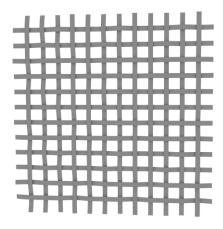


N_{stripes} = {10 11 12 13}

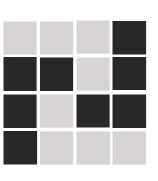
Pattern selected

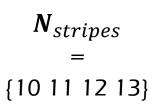


$$N_{stripes} = 3 \times 4 = 12$$



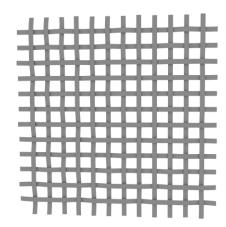






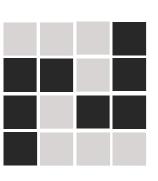


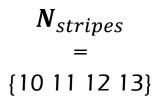
$$N_{stripes} = 3 \times 4 = 12$$



N_{stripes} = {14 15 16 17}

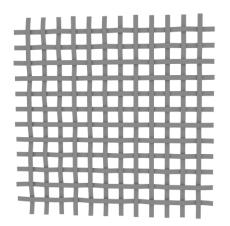


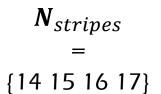






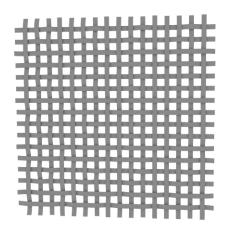
$$N_{stripes} = 3 \times 4 = 12$$







$$N_{stripes} = 4 \times 4 = 16$$



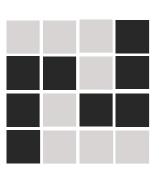
Introduction WPGS WPGS Evaluation

Optimization

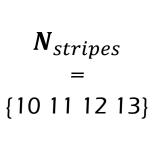
 $N_{stripes}$

{18 19 20 21}



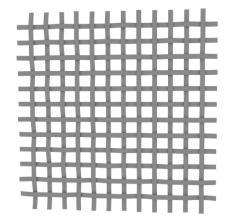


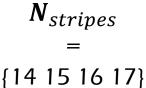
Pattern selected

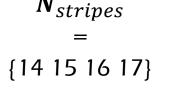




$$N_{stripes} = 3 \times 4 = 12$$

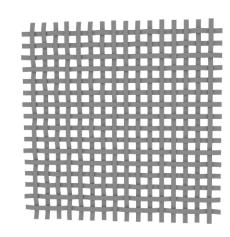




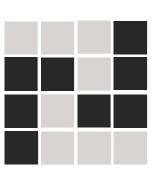




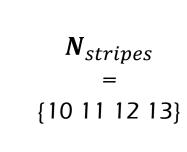
$$N_{stripes} = 4 \times 4 = 16$$





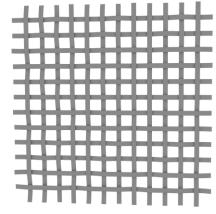


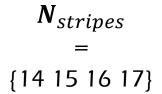
Pattern selected





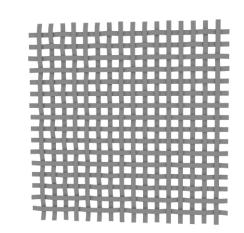
$$N_{stripes} = 3 \times 4 = 12$$

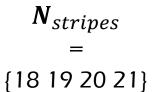




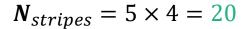


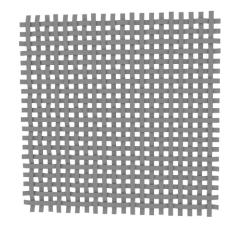
$$N_{stripes} = 4 \times 4 = 16$$











- 1. Flexibility
- 2. Ease of use
- 3. Reduces time and effort
- 4. Facilitates the algorithmic problems resolution
- 5. Combines geometric and optimization algorithms
- 6. Integrates rationalization

- 1. Extend the range of weaving patterns
- 2. Implement more optimization algorithms
- 3. Further explore different fabrication strategies





Thank you

Questions?

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